SYST 101 Introduction to Systems Engineering Fall 2016

Instructor: Marty Rothwell Lecture: Tuesday & Thursday 4:30-5:45 Krug Hall 242 E-mail: <u>marothwell@fcps.edu</u> Office Hours: Before or after class, or by appointment Text: None

Description: The intent of this course is to provide a basic understanding of systems engineering (SE) and the systems engineering process. Students will become familiar with common SE terms and procedures as well as terms and procedures of other engineering disciplines. Students will also learn to use CORE, a systems engineering software program.

Students will learn Arduino to use in a hands-on SE design process starting from a Conops paper to a completed system. Students will learn the SE process by building and programming an electronic device of their choice. This course is designed to give an overview of topics that will be covered in more detail in later SE classes.

Date		Day	Lesson	Activity
8/30	Т	1	Introduction Lec 1- What is an engineer?	Introduction
9/1	TH	2	Common Engineering Terms	Mech Universe
9/6	Т	3	Common Engineering Concepts	Equations for Work
9/8	TH	4	Work in different systems	Quiz on Eng Concepts
9/13	Т	5	Lec 2 – What is Systems Engineering?	Create Context, Ext system.
9/15	TH	6	Lec 3 Define Needs & Requirements	Download CORE
9/20	Т	7	Lec 4 Using CORE	
9/22	TH	8	Lec 5 System Modeling	
9/27	Т	9	Lec 6 CORE functional modeling	EFFBD's & Simulation
9/29	TH	10	Lec 7 Putting it all together in CORE	

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10/4	Т	11	Decision Matrix Tables	Order Arduino kits
10/6	TH	12	Final review for CORE Project	Turn in CORE project
10/11	Т	13	Columbus Day	
10/13	TH	14	Review for Mid-term exam	
10/18	Т		Mid-Term Exams	
10/20	TH	15	Intro to Arduino Electronics Devices	Get Arduino boards Setup, loop, Hello World
10/25	Т	16	Programming Basics	blink, variables, functions, breadboarding, LEDs, resistors
10/27	TH	17	Intro to Electronic Circuits	Voltage, Current, Resistance, Ohm's Law, Power
11/1	Т	18	Intro to Electronic Circuits	Sensors, Voltage dividers, potentiometers, thermistor.
11/3	TH	19	Programming Basics	Control loops
11/8	Т	20	Arduino Basics	Speaker, tone(), servo, arrays
11/10	TH	21	Project Discussion Rubrics	Create Conops Paper
11/15	Т	22	Project Management	
11/17	TH	23	IR Programmimg	Create SRD
11/22	Т	24	Senior Design talk	
11/24	TH	Break	Thanksgiving	
11/29	Т	25	Dr Laskey	Download Conops and SRD into CORE, create requirements & components.
12/1	TH	26	Lec 8 - Verification &Validation	Write Technical paper using CORE
12/6	Т	27	Lec 12 Building Quality into your system	
12/8	TH	28	Presentations	Review for Final
12/13			Final Exam	4:30-7:10 pm

Grade Breakdown

- 20% Mechanics & Electronics
- 20% CORE & Arduino Exercises
- 20% Arduino Project
- 20% Mid-Term
- 20% Final Exam

100 - 95 = A + 94 - 90 = A 89 - 85 = B + 84 - 80 = B 79 - 75 = C + 74 - 70 = C 69 - 65 = D +< 65 = F

Important Points:

- All Submissions will be submitted via Blackboard. No paper copies.
- During the course individuals will work in group exercises. When a group turns in a paper, the paper must have the full names of each person who participated in the exercise. I like the names as part of the paper, but I will also accept names in the notes section of the BB submission.
- If someone in your group was not present and did not participate in the exercise, then <u>do</u> <u>not</u> put their name on the paper. They will have to do the exercise on their own and turn in their own paper to receive their own grade.
- All submissions will have a deadline. The deadline will appear in BB. Any paper turned in late will have 10 points deducted from the total.
- Any submission should have a professional quality to it. It should look like a paper you would turn in if you were an employee with a company. Sentences must be grammatically correct and spelling must be correct.
- It is your responsibility to check Blackboard to verify your grades.