

# Max – Min Problems

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- These types of problems have become common recently in military and security circles
- General characteristics
  - Two opposed sides
  - One side is attempting to use a system
  - The other side is trying to thwart use of that system
  - System user has to commit to a course of action, then opposition reacts
  - Each side has limited resources
  - Each side knows the other's capabilities
- This is a Stackelberg (leader-follower) game
- Literature refers to these as attacker-defender models

# Example: Roadblock Delay Model

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- Consider the modified shortest path model below:

$$\begin{aligned} \max_y \min_x z &= \sum_{i,j \in ARCS(i,j)} (C_{ij} + D_{ij} y_{ij}) * x_{ij} \\ \text{subject to} \\ \left[ \sum_{j \in ARCS(i,j)} x_{ij} \right] - \left[ \sum_{j \in ARCS(j,i)} x_{ji} \right] &= \begin{cases} 1, i = s \\ 0, i \neq s \text{ and } i \neq d \\ -1, i = d \end{cases} \\ 0 \leq x_{ij} \leq 1 &\text{ for all } ARCS(i, j) \\ \sum_{i,j \in ARCS(i,j)} y_{ij} &\leq MAXCHECKPOINTS \\ y_{ij} \in \{0,1\} &\text{ for all } ARCS(i, j) \end{aligned}$$

- What situation is being modeled? What are the  $D_{ij}$ 's?

# Problems (and the Solution)

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- We don't know how to maximize one set of variables while minimizing another
- The objective function is nonlinear
- What to do?
  - Note that if we *fixed* the  $y$ 's, we'd have a typical shortest path formulation
  - So, let's do that, and write the *dual* of the problem:

$$\max z = u_d - u_s$$

subject to

$$u_j - u_i \leq C_i + D_{ij} y_{ij} \quad \text{for all } i, j \in \text{ARCS}(i, j)$$

$u_i$  unrestricted for all  $i$

# Now We Have Something We Can Solve

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- The dual problem is *linear* in the  $y$ 's
- The dual problem is also a maximization
- So, we can solve a *single* optimization:

$$\max z = u_d - u_s$$

subject to

$$u_j - u_i \leq C_i + D_{ij} y_{ij} \text{ for all } i, j \in ARCS(i, j)$$

$u_i$  unrestricted for all  $i$

$$\sum_{i, j \in ARCS(i, j)} y_{ij} \leq MAXCHECKPOINTS$$

$$y_{ij} \in \{0,1\} \text{ for all } i, j \in ARCS(i, j)$$

# Application: Changi Naval Base, Singapore

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Intelligence service gets word of a possible terrorist attack against a ship in port at Changi

Where should the checkpoints be set?



Ship needs 2 hours to get away to safe distance

From "How to Attack a Linear Program," Jerry Brown, Matt Carlyle, Terry Harrison, Javier Salmeron, and Kevin Wood, Naval Postgraduate School, copyright 2003

# When Does This Trick Work?

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- You need the following structure in your model:
  - Variables associated with both sides only appear in the objective function
  - These variables appear in a multiplicative form
  - One side can be modeled using continuous variables (so you can form its dual)
- Methodology is available to iterate between optimizations
  - Necessary when both sides require integral variables
  - Mechanics of passing solutions between optimizations (and avoiding cycling) can be complicated
- You can also exploit network structure ...

# Project Delay Model

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- One side has a project, another wants to delay it
- Try augmenting the easy (dual) CPM formulation:

$$\begin{aligned} & \max_y \min_u z = u_d - u_s \\ & \text{subject to} \\ & u_j - u_i \geq C_i + D_i y_i \quad \text{for all } i, j \in \text{ARCS}(i, j) \\ & \sum_i DC_i y_i \leq DT \\ & u_i \text{ unrestricted for all } i \\ & y_i \in \{0,1\} \text{ for all } i \end{aligned}$$

**$D_i$** : delay if  
opposition  
attacks task  $i$

**$DC_i$** : resource  
required to  
attack task  $i$

**$DT$** : total  
resources  
available

- No go: mixes  $u$ 's and  $y$ 's in the constraints

# Try the Primal Form of CPM ...

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- I'm maximizing both sides, but the objective is nonlinear

$$\begin{aligned} \max_y \max_x z &= \sum_{i,j \in ARCS(i,j)} (C_i + D_i y_i) * x_{ij} \\ \text{subject to} \\ \left[ \sum_{j \in ARCS(i,j)} x_{ij} \right] - \left[ \sum_{j \in ARCS(j,i)} x_{ji} \right] &= \begin{cases} 1, i = s \\ 0, i \neq s \text{ and } i \neq d \\ -1, i = d \end{cases} \\ 0 \leq x_{ij} \leq 1 &\text{ for all } ARCS(i, j) \\ \sum_i DC_i y_i \leq DT \\ y_i \in \{0,1\} &\text{ for all } i \end{aligned}$$

- Am I stuck?



# The Trick

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- Create additional arcs, which the attacker controls

$$\max_y \max_x z = \sum_{i,j \in ARCS(i,j)} (C_i + D_i) x'_{ij} + \sum_{i,j \in ARCS(i,j)} C_i x_{ij}$$

subject to

$$\left[ \sum_{j \in ARCS(i,j)} x_{ij} + x'_{ij} \right] - \left[ \sum_{j \in ARCS(j,i)} x_{ji} + x'_{ji} \right] = \begin{cases} 1, & i = s \\ 0, & i \neq s \text{ and } i \neq d \\ -1, & i = d \end{cases}$$

What do these constraints do?

$$\left\{ \begin{array}{l} x'_{ij} \leq y_i \text{ for all } ARCS(i, j) \\ x_{ij} \leq 1 - y_i \text{ for all } ARCS(i, j) \\ 0 \leq x_{ij} \leq 1, 0 \leq x'_{ij} \leq 1 \text{ for all } ARCS(i, j) \\ \sum_i DC_i y_i \leq DT \\ 0 \leq x_{ij} \leq 1, 0 \leq x'_{ij} \leq 1 \text{ for all } ARCS(i, j) \\ y_i \in \{0,1\} \text{ for all } i \end{array} \right.$$

# Can We Allow the Other Side to Crash Jobs?

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- Change the (one-sided) project crashing model a bit to minimize total project time, with a constraint on added resources

$$\begin{aligned} \min z &= u_d - u_s \\ \text{subject to} \\ u_j - u_i &\geq C_i - cr_i \text{ for all } i, j \in ARCS(i, j) \quad (x_{ij}) \\ \sum_i CC_i \cdot cr_i &\leq CT \quad (v) \\ u_i &\text{ unrestricted for all } i \\ 0 \leq cr_i &\leq C_i - MIN_i \text{ for all } i \quad (q_i) \end{aligned}$$

**$cr_i$** : amount to expedite task  $i$

**$CC_i$** : resource per unit time to expedite task  $i$

**$CT$** : total resources available

- We need to form the dual of this model

# Dual of Project Crashing Model

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$$\begin{aligned} \max_{x,q,v} z = & \sum_{i,j \in ARCS(i,j)} C_i x_{ij} + \sum_i (MIN_i - C_i) q_i - CT \cdot v \\ \text{subject to} & \\ & \left[ \sum_{j \in ARCS(i,j)} x_{ij} \right] - \left[ \sum_{j \in ARCS(j,i)} x_{ji} \right] = \begin{cases} 1, i = s \\ 0, i \neq s \text{ and } i \neq d \\ -1, i = d \end{cases} \quad (u_i) \\ & \sum_{j \in ARCS(i,j)} x_{ij} - C C_i \cdot v - q_i \leq 0 \text{ for all } i \quad (cr_i) \\ & 0 \leq x_{ij} \leq 1 \text{ for all } ARCS(i, j) \\ & q_i \geq 0 \text{ for all } i, v \geq 0 \end{aligned}$$

# Now, Use the Same Trick ...

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$$\max z = \sum_{i,j \in ARCS(i,j)} (C_i + D_i)x'_{ij} + \sum_{i,j \in ARCS(i,j)} C_i x_{ij} + \sum_i (MIN_i - C_i)q_i - CT \cdot v$$

subject to

$$\left[ \sum_{j \in ARCS(i,j)} x_{ij} + x'_{ij} \right] - \left[ \sum_{j \in ARCS(j,i)} x_{ji} + x'_{ji} \right] = \begin{cases} 1, i = s \\ 0, i \neq s \text{ and } i \neq d \\ -1, i = d \end{cases}$$

$$\left[ \sum_{j \in ARCS(i,j)} x_{ij} + x'_{ij} \right] - CC_i \cdot v - q_i \leq 0 \text{ for all } i$$

$$x'_{ij} \leq y_i \text{ for all } ARCS(i, j)$$

$$x_{ij} \leq 1 - y_i \text{ for all } ARCS(i, j)$$

$$0 \leq x_{ij} \leq 1, 0 \leq x'_{ij} \leq 1 \text{ for all } ARCS(i, j)$$

$$\sum_i DC_i y_i \leq DT$$

$$0 \leq x_{ij} \leq 1, 0 \leq x'_{ij} \leq 1 \text{ for all } ARCS(i, j)$$

$$q_i \geq 0 \text{ for all } i, v \geq 0$$

$$y_i \in \{0,1\} \text{ for all } i$$

## Morals ...

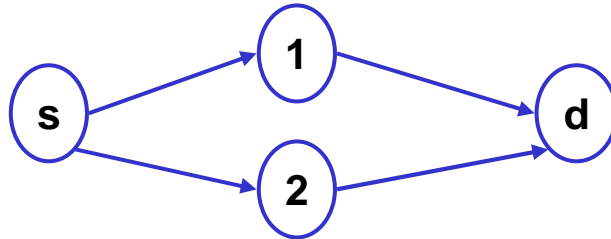
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- We can solve a very important set of two-sided models using elementary LP theory
- A wide range of such models can be solved as a single optimization
- You have to be able to form the dual of one of the sides to do this
- You have to know which constraints in this dual correspond to the variables of that side (why?)

# Review of Forming Duals

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- Let's do a simple version of the project crashing problem



- Assume we can crash the jobs  $s$ ,  $1$ , and  $2$
- Let's write down the problem in standard form ...

$$\begin{aligned} \min z &= u_d - u_s \\ \text{subject to} \\ u_j - u_i + cr_i &\geq C_i \text{ for all } i, j \in ARCS(i, j) \quad (x_{ij}) \\ - \sum_i CC_i \cdot cr_i &\geq -CT \quad (v) \\ u_i &\text{ unrestricted for all } i \\ - cr_i &\geq MIN_i - C_i \text{ for all } i \quad (q_i) \end{aligned}$$

# Write the Problem in Tableau Form

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- This is an exercise you can do in a spreadsheet
- Remember that each row will become a variable in the dual, and each column will become a constraint

	Z	U(s)	U(1)	U(2)	U(d)	cr(s)	cr(1)	cr(2)	
dual vars	1	-1	0	0	1	0	0	0	
x(s,1)	0	-1	1	0	0	1	0	0	$\geq C(s)$
x(s,2)	0	-1	0	1	0	1	0	0	$\geq C(s)$
x(1,d)	0	0	-1	0	1	0	1	0	$\geq C(1)$
x(2,d)	0	0	0	-1	1	0	0	1	$\geq C(2)$
q(s)	0	0	0	0	0	-1	0	0	$\geq \text{MIN}(s) - C(s)$
q(1)	0	0	0	0	0	0	-1	0	$\geq \text{MIN}(1) - C(1)$
q(2)	0	0	0	0	0	0	0	-1	$\geq \text{MIN}(2) - C(2)$
v	0	0	0	0	0	-CC(s)	-CC(1)	-CC(2)	$\geq -CT$

# Write the Transpose to Form the Dual

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- Again, you can cut and paste the transpose of the matrix in the spreadsheet

	Z	x(s,1)	x(s,2)	x(1,d)	x(2,d)	q(s)	q(1)	q(2)	v	
dual vars	1	C(s)	C(s)	C(1)	C(2)	MIN(s) - C(s)	MIN(1) - C(1)	MIN(2) - C(2)	-CT	
U(s)	0	-1	-1	0	0	0	0	0	0	= -1
U(1)	0	1	0	-1	0	0	0	0	0	= 0
U(2)	0	0	1	0	-1	0	0	0	0	= 0
U(d)	0	0	0	1	1	0	0	0	0	= 1
cr(s)	0	1	1	0	0	-1	0	0	-CC(s)	<= 0
cr(1)	0	0	0	1	0	0	-1	0	-CC(1)	<= 0
cr(2)	0	0	0	0	1	0	0	-1	-CC(2)	<= 0

- Does this match the dual formulation?
- If not, what doesn't match?



# Making the Formulation Match

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- The network flow constraints are all *equalities*
- If you multiply them each by  $-1$ , you get the dual formulation back

	Z	x(s,1)	x(s,2)	x(1,d)	x(2,d)	q(s)	q(1)	q(2)	v	
dual vars	1	C(s)	C(s)	C(1)	C(2)	MIN(s) - C(s)	MIN(1) - C(1)	MIN(2) - C(2)	-CT	
U(s)	0	1	1	0	0	0	0	0	0	= 1
U(1)	0	-1	0	1	0	0	0	0	0	= 0
U(2)	0	0	-1	0	1	0	0	0	0	= 0
U(d)	0	0	0	-1	-1	0	0	0	0	= -1
cr(s)	0	1	1	0	0	-1	0	0	-CC(s)	<= 0
cr(1)	0	0	0	1	0	0	-1	0	-CC(1)	<= 0
cr(2)	0	0	0	0	1	0	0	-1	-CC(2)	<= 0

- This preserves the network convention that flow out is positive

# Another Useful Model - Network Interdiction

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- Two players:
  - The network *user* wants to maximize flow through a capacitated network
  - The network *interdictor* wants to reduce flow by interdicting arcs in the same network
- The interdictor can interdict a limited number of arcs
- Rules of the game
  - Both players know the network and the arc capacities
  - The interdictor chooses which arcs to interdict
  - All interdictions are completely successful
  - The user observes the interdictions and then maximizes flow on the remaining network

# The Model (sparing the derivation)

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$$\min z = \sum_{i,j \in ARCS(i,j)} U_{ij} b_{ij}$$

subject to

$$w_i - w_j + b_{ij} + y_{ij} \geq 0 \text{ for all } ARCS(i, j) - (d, s)$$

$$w_d - w_s + b_{ds} \geq 1$$

$$Ry \leq r$$

$$y_{ij}, b_{ij} \in \{0,1\} \text{ for all } i,j \in ARCS(i, j)$$

$$w_i \in \{0,1\} \text{ for all } i$$

**$U_{ij}$** : upper bound  
for flow on arc

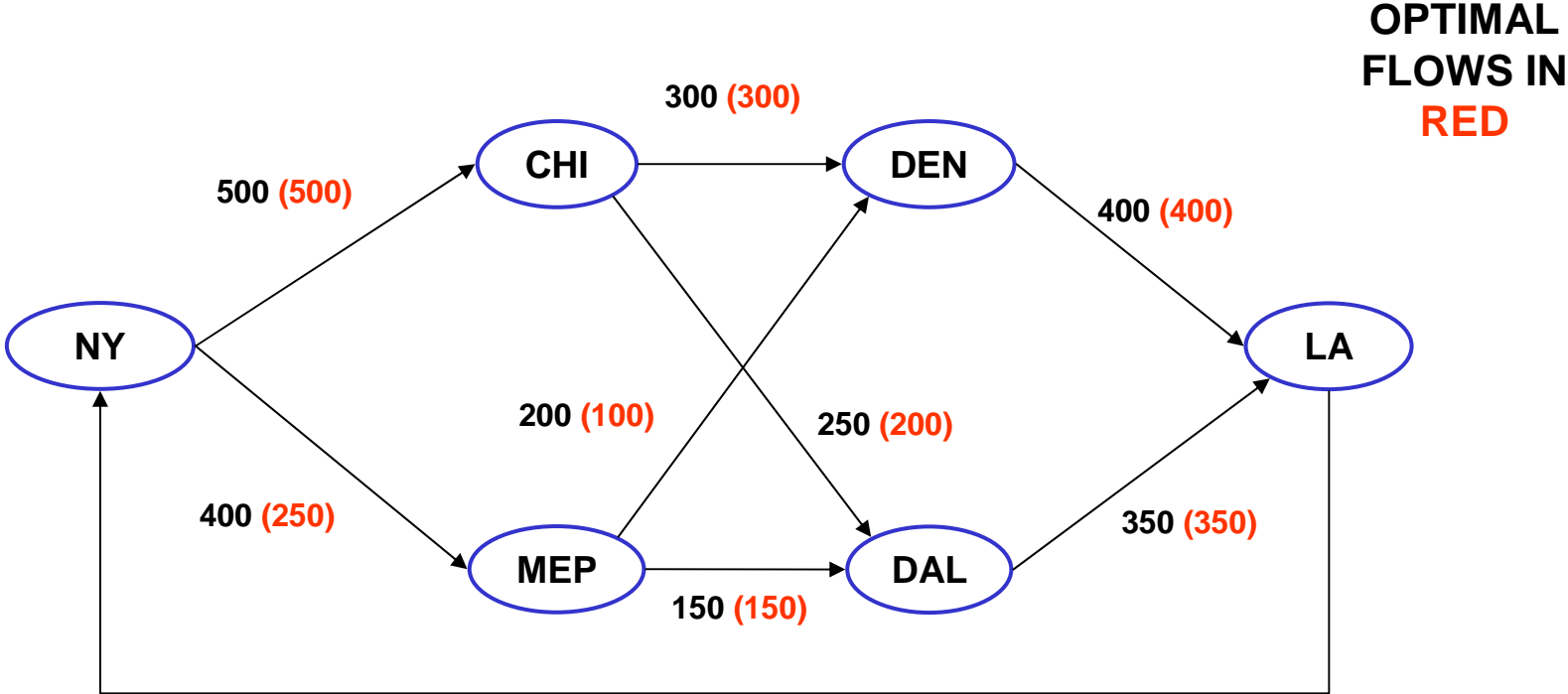
**$d(s)$** : source  
(destination) node

**$R$** : interdiction  
consumption  
parameters

**$r$** : interdiction  
resources available

**$w, b$** : dual variables  
for network user

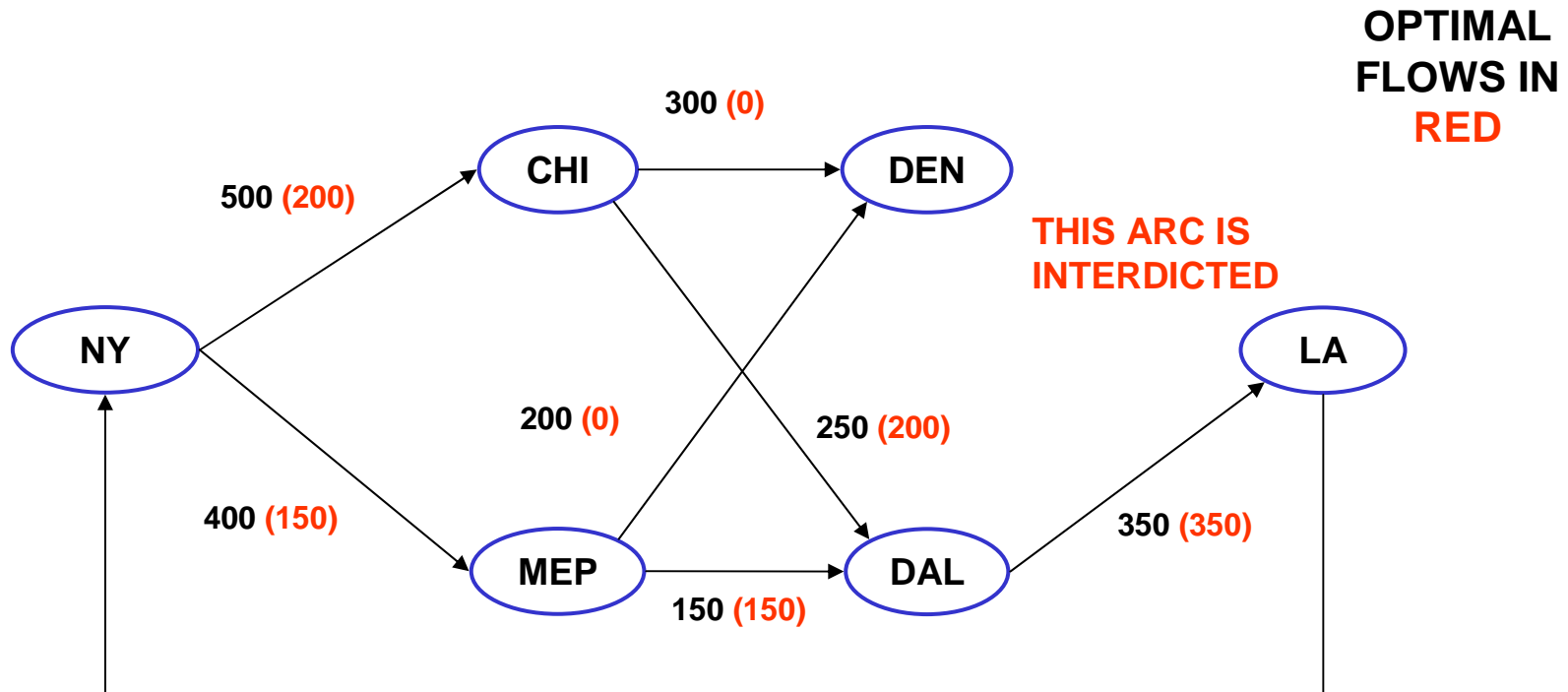
# Example: Winston p. 472, #2



OPTIMAL  
FLOWS IN  
RED

Dummy arc:  
set capacity  
at large #  
(like 10000)

# Solution with New Model, 1 Arc Interdicted



$$Ry \leq r \Rightarrow \sum_{i,j \in ARCS(i,j)} y_{ij} \leq 1$$

# Other Notes About This Model

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- Interpreting the solution
  - The  $y$ 's that are 1 give the arcs that are interdicted
  - The objective function gives the resulting max flow
  - The  $b$ 's that are 1 give the min-cut arcs in the remaining (uninterdicted) network
- Some interesting extensions
  - Suppose interdicting each arc has a an interdiction cost; then, you could let the interdiction be subject to a budget constraint
  - To make an arc “uninterdictable” just bound the corresponding  $y$  variable to be equal to 0

# A General Attacker – Defender Model

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- Suppose  $y$  represents the defender, and  $x$  the attacker
- The attacker can take away certain of the defender's resources, but he is limited by his own resources
- The resulting model (in matrix-vector notation) is:

$$\begin{aligned} & \max_x \min_y z = cy \\ & \text{subject to} \\ & Ay \geq b \\ & Fy \leq U(1 - x) \\ & Cx \leq d \\ & x \geq 0, y \geq 0 \end{aligned}$$

**C:** attacker's consumption parameters

**d:** attacker's available resources

**c:** defender's cost vector

**A:** consumption parameters for unattackable resources

**b:** available unattackable resources

**F:** consumption parameters for attackable resources

**U:** available attackable resources  
=  $\text{diag}(u)$

# Switching Problem to “Cost Attack”

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- As before, we can't handle  $x$ 's and  $y$ 's in the constraints
- Instead, we penalize  $y$ 's use of resources that  $x$  attacks by attaching penalties in the objective

$$\begin{aligned} \max_x \min_y z &= cy + x^T P F y \\ \text{subject to} \\ A y &\geq b \quad (v) \\ F y &\leq u \quad (w) \\ C x &\leq d \\ x &\geq 0, y \geq 0 \end{aligned}$$

**$P$** : matrix containing penalties for using attacked resources

*Proportion of  $y$ 's attackable resources taken away by attacker*



# Converting to a Single Optimization

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- As before, take the dual of the inner problem to form a single maximization:

$$\begin{aligned} \max_{x,v,w} &= b^T v + uw \\ \text{subject to} & \\ & A^T v + F^T w \geq c + F^T P x \\ & Cx \leq d \\ & x \geq 0, v \geq 0, w \leq 0 \end{aligned}$$

# Parting Notes

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- If you build a model like this:
  - You have to choose which side will be represented by the dual
  - You must be careful about choosing penalties; should be as small as possible, otherwise results may be unreasonable
- This is growth area in optimization modeling
- Some useful articles:
  - Brown, Carlyle, Salmeron, and Wood, “Defending Critical Infrastructure”
  - Brown, G., Carlyle, M., Diehl, D., Kline, J. and Wood, K., 2005, “ A Two-Sided Optimization for Theater Ballistic Missile Defense,” Operations Research,53, pp. 263-275
  - Available at <http://www.nps.navy.mil/orfacpag/resumePages/papers/browngpa.htm>

# Integer Programming

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- Time to drop the divisibility assumption of LP
- Most obvious reason
  - Many resources or decisions restricted to integral values
  - Rounding an LP answer often infeasible or suboptimal
- Less obvious (but maybe more important) reason
  - Integer variables can implement *logical* conditions (if-then, one of many, etc.)
  - Allows the model to make complex decisions
- Another reason
  - Integer variables can be used to approximate nonlinear functions
  - Often employed for things like quantity discounts

# These Capabilities Come at a Price

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- Integer programming much more difficult
  - We're searching a "lattice" of points, not a continuous space
  - Many problems contain a combinatorially explosive number of possible solutions
- Example: "NOSWOT" problem from MIPLIB
  - 128 total variables - 75 binary {0,1}, 25 integer
  - CPLEX 6.0: did not solve after running for several *days*
  - CPLEX 6.5: solved in 6.2 hours, but required solving *26,521,191* LP's in a branch-and-cut tree
- And what became of NOSWOT?
  - CPLEX guys declared war, examined core problem
  - Added 8 additional constraints; problem now solves in 16 *seconds*

# Morals of Integer Programming

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- It is very, very difficult to beat an experienced human scheduler
- If you have an existing heuristic way to get a solution, you should start with *that*
- Problems that look innocuous can be very tough or impossible
- Add any constraints or exploit any problem structure you can
- *Read both Woolsey articles!*

# Restricting Variables to Integral Values


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- For variables restricted to integral values, just declare them as “integer”
- We’ll deal with how this works later
- If your problem has no logical conditions, rounding often works
  - Such problems are said to have a feasible “interior”
  - Early IP literature filled with rounding schemes
  - Some still used on enormous problems

# Using Binary Variables for Logical Conditions

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- Suppose  $y_1$ ,  $y_2$ , and  $y_3$  are binary  $\{0,1\}$  variables
- Let 1 represent true (or “on”), 0 be false (or “off”)
- The following table gives a logical expression and the appropriate constraint:

•  $y_3 = y_1 \text{ and } y_2$   
$$\begin{aligned} y_3 &\leq y_1 \\ y_3 &\leq y_2 \\ y_3 &\geq y_1 + y_2 - 1 \end{aligned}$$

•  $y_3 = y_1 \text{ or } y_2$   
$$\begin{aligned} y_3 &\geq y_1 \\ y_3 &\geq y_2 \\ y_3 &\leq y_1 + y_2 \end{aligned}$$

• if  $y_1$ , then  $y_2$   
$$y_1 \leq y_2$$

# Fixed Charge Formulations

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- Typical situation: have to pay a fixed cost before producing or consuming something
  - Example: have to build a factory before making a car
  - If cars made = 0, you don't need the factory
  - If cars made > 0, you need the factory (but just one!)
- How to do this:
  - Assume  $x$  is the variable that depends on some fixed condition
  - Let  $y$  be a binary  $\{0,1\}$  variable, with 0 = off, 1 = on
  - Let  $U$  be the upper bound on  $x$
  - The following constraint forces  $x$  to 0 unless  $y$  is 1 (on)

$$Uy \geq x$$



# Either-Or Conditions

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- Used in situations where one of two constraints apply, depending on a decision variable
- Example: saving for your kid's future
  - $y = 0$  send kid to vocational school, at cost  $U_v$
  - $y = 1$  send kid to Harvard, at cost  $U_h$
  - $x_v$  = amount saved for vocational school
  - $x_h$  = amount saved for Harvard
  - The following enforces this condition:

$$U_v(1 - y) \leq x_v$$
$$U_h y \leq x_h$$

# Generalizing the Either-Or Conditions

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- We may have situations where we want to choose among constraints
  - Example:  $y = 1$  means overthrow despot of oil rich country;  $y = 0$  means don't overthrow him
  - Constraints on military expenditures and oil availability may or may not apply, depending on the value of  $y$
- Choosing among two constraints:
  - $y = 1$  “turns off” constraint 1
  - $y = 0$  “turns off” constraint 2

$$\sum_i a_i^1 x_i \leq b_1 \Rightarrow \sum_i a_i^1 x_i - b_1 \leq M_1 y$$

or

$$\sum_i a_i^2 x_i \leq b_2 \Rightarrow \sum_i a_i^2 x_i - b_2 \leq M_2 (1 - y)$$

# Choosing K out of N Constraints

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- You can extend this to the “K out of N” case:
  - Define  $y_1 \dots y_N$  as binary variables
  - The following ensures that only N-K constraints will hold:

$$\sum_i a_i^1 x_i \leq b_1 \Rightarrow \sum_i a_i^1 x_i - b_1 \leq M_1 y_1$$

⋮

$$\sum_i a_i^N x_i \leq b_N \Rightarrow \sum_i a_i^N x_i - b_N \leq M_N y_N$$

$$\sum_i y_i \leq K$$

$$y_i \in \{0,1\} \text{ for all } i$$

# Functions or Variables with N Possible Values

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- Sometimes a function or variable can only take on a set of values
  - Example: raw materials available only in certain lot sizes
  - Only certain combinations of waist size and sleeve length available
- Let  $D_1 \dots D_N$  be the values the function can take on; then:

$$\sum_j a_j x_j = \sum_i D_i y_i$$

$$\sum_i y_i = 1$$

$$y_i \in \{0,1\} \text{ for all } i$$

# If-Then Conditions

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- If the first condition applies, then so must the second
- Example from Winston:

$$f(x) > 0 \Rightarrow g(x) \geq 0$$

- This is logically equivalent to an either-or condition:

$$f(x) \leq 0 \text{ OR } g(x) \geq 0 \text{ OR BOTH}$$

- So, if  $G_l$  is a lower bound on  $g(x)$ ,  $F_u$  is an upper bound on  $f(x)$ , and  $y$  is binary, the following constraints implement the condition:

$$g(x) \geq G_l * y$$

$$f(x) \leq F_u * (1 - y)$$

$$y \in \{0,1\}$$